

# Premiere Pro 201 – Advanced Study of Premiere Pro – Course Outline (2 Days)

## Managing Projects

- Organizing Footage for Projects
- Using the System Compatibility Report
- Setting Preferences and Project Settings
- Managing Media Cache Files
- Working with Ingest Settings
- Creating and Working with Proxies
- Using the Project Manager
- Working with Multiple Projects
- Importing Projects or Sequences into Projects
- Using Adobe Prelude

## Putting Clips in Motion

- Working with Fixed Motion Effects
- Changing Position, Scale, Rotation, Anchor Point
- Keyframing Motion Properties
- Working with Keyframe Interpolation
- Using Vector Motion Properties
- Applying the Auto Reframe Effect
- Adding a Drop Shadow

## Adding Video Effects

- Working with Visual Effects
- Applying master Clip Effects
- Masking and Tracking Visual Effects
- Keyframing Effects
- Using Effect Presets
- Exploring Frequently Used Effects
- Using the Render And Replace Command

## **Performing Advanced Editing Techniques**

- Performing Three and Four-Point Edits
- Using Roll, Slip, and Slide Edits
- Using Sync Lock and Track Lock
- Finding and Removing Gaps in the Timeline
- Using Scene Edit Detection
- Changing Clip Playback Speed
- Using Time Remapping
- Selecting & Moving clips
- Replacing Clips and Media
- Using the Program Monitor Editing Mode
- Creating and Editing Nested Sequences
- Trimming in the Program Monitor
- Working with 360o VR Video

## **Working with Audio**

- Understanding Audio Track Types
- Introduction to Audio Effects
- Using the Clip Mixer
- Mixing Audio with the Track Mixer
- The Essential Sound Panel
- Defining Audio Types
- Matching Volume
- Cleaning up Noisy Audio
- Using Audio Ducking
- Dynamically linking to Adobe Audition

## **Creating Titles and Captions**

- Using the Essential Graphics Panel
- Creating Text and Text Styles
- Working with Shapes
- Placing Graphics and Video
- Creating Automatic Rolls and Crawls
- Using Keyframing with the Essential Graphics Panel
- Creating Responsive Titles
- Saving Motion Graphics Templates
- Working with After Effects Motion Graphics Templates
- Understanding Caption Types
- Creating and Exporting Captions

## **Color Correction and Grading**

- Fundamentals of Color Corrections
- Working with Lumetri Color
- Primary Color Corrections
- Secondary Color Corrections
- Shot Matching
- Working with Lumetri Scopes
- Creating and Exporting LUT's
- Working with Blending Modes to Fix Footage
- Using other Color Correction Effects

## **Compositing Techniques**

- Using and Creating Multiple Video Tracks
- Using the Ultra Key Effect with Green Screened Footage
- Using Opacity and Blending Modes
- Applying the Track Matte Key
- Dynamically Linking After Effects Compositions

## **Multicamera Editing**

- Following the Multicamera Process Creating a Multicamera Sequence Switching Multiple Cameras Finalizing Multicamera Editing Advanced Multicamera Techniques

## **Exporting**

- Exporting Frames
- Using Quick Export
- Direct Export vs the Queue
- Exporting with the Adobe Media Encoder
- Adjusting Export Settings in the Media Encoder
- Creating a Master Archive File
- Exporting to Social Media
- HDR Export
- Using multiple Output Presets
- Creating Media Encoder Presets

**Note:** The curricula above comprise activities typically covered in a class at this skill level. The instructor may, at his/her discretion, adjust the lesson plan to meet the needs of the class.